

Texas 4-H and Youth Development Program 2009-2010 Decision Tree

GOAL	POTENTIAL PROGRAM
Goal 1: Active Citizenship, Civic Engagement, and Betterment of Community	<ul style="list-style-type: none"> • Youth County Government Educational Program • Youth Boards (if they are an Outcome Program) • Texas 4-H Congress (Specialist) • Patriotism through Preparedness
Goal 2: Communications and Expressive Arts	<ul style="list-style-type: none"> • Photography • Videography
Goal 3: Consumer and Family Sciences	<ul style="list-style-type: none"> • High School Financial Planning Program (Located in FCS Decision Tree) • 4-H Consumer Decision Making Program • Youth Clothing & Textiles Education
Goal 4: Environmental Education	<ul style="list-style-type: none"> • Shooting Sports Education (most likely Specialist driven) • Youth Water Education • Youth Wildlife Education • Youth Outdoor Education
Goal 5: Healthy Lifestyles	<ul style="list-style-type: none"> • Balance Your Day Program (Located in FCS Decision Tree) • Youth Foods and Nutrition Program (including food show and food challenge education) • Youth Sports Nutrition (For Pilot Counties ONLY) • Youth Safety Camp • Towards no Tobacco - Alcohol/Drug Abuse Prevention (Located in FCS Decision Tree) • Walk Across Texas (Youth and/or Adult) (Located in FCS Decision Tree) • Youth ENP and BLT (Located in FCS Decision Tree)
Goal 6: Personal Development and Leadership	<ul style="list-style-type: none"> • Youth Business Management Program (Entrepreneurship) • Club Ed – Club Management Program • Building Connections - Adult Leadership • Leaders 4 Life – Youth Leadership Program • District Leadership Program (Specialist) • Youth Global Education and Cultural Awareness Program • Youth Character Education Program • Youth Workforce Development Program • Take A Stand - Bullying Program • YEA! 4-H - After-School Program • Real World: An Agriculture Simulation
Goal 7: Animals	<ul style="list-style-type: none"> • Youth Livestock Programs (including Quality Counts) • Youth Livestock Volunteer Programs (including Quality Counts Gold and Mentor) • Youth Dog Program • Youth Veterinary Medicine
Goal 8: Plants	<ul style="list-style-type: none"> • Junior Master Gardener
Goal 9: Science, Engineering, and Technology	<ul style="list-style-type: none"> • Discover: Scientific Method • Wind Energy
Goal 10: Science of Agriculture	<ul style="list-style-type: none"> • Science of Agriculture Program (including pizza events, ag fairs, egg to chick, etc) • Agriculture Ambassador Program
Goal 11: Other	<ul style="list-style-type: none"> • General Management Plans (including volunteerism)